

Logging

Common Logging

Is a thin, modular bridging API with out-of-the-box support for most well known logging systems.

Resources

- [Nightly Builds](#)
 - [Frequently Asked Questions](#)
 - [/How_to_Configure_the_Logging_Factory_and_the_Logging_Class](#)
 - [/Commons_Logging_FUD](#)
 - [Logging 1.0.4ReleasePlan](#)
 - [Logging 1.0.5ReleasePlan](#)
 - [Logging 1.1.0ReleasePlan](#)
 - [Info about containers and classloaders](#)
 - [The memory-leak-on-undeploy issue](#)
 - OSGi: See [CommonsOsgi](#) and Pax-logging [Pax-logging](#), and also this blog entry on [how to use commons-logging in an OSGI environnement](#)
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Related

- [Log4J](#)
 - [Simple Log](#)
 - Ever get irritated with enclosing your log statements in conditionals? [Just4Log](#) engineers the bytecode so that every log statements has a conditional wrapper!
 - [x4juli](#) a native implementation of JCL for java.util.logging. Currently in alpha state.
 - [Log4Scala](#)
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Enterprise Logging/Logging 2.0 Design Ideas

Just a place to pull some stuff together...

- [/ConfigurationAndDiscovery](#)
 - [/ByteCodeEngineering](#)
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