

OGSiJMXConsole

Google Summer of Code Proposal - Use JMX to manage OSGi based Cocoon blocks

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I'm student in my final year of Medien-Informatik at the University of Applied Science of Giessen-Friedberg, Germany and a Cocoon user since version 1.7. I would like to realize this project because it combines two very interesting technologies OSGi for complex component dependencies and JMX for remote interaction and instrumentation.

Benefits for the Community

The goal is to make the management of Cocoon based applications easier and provide a single interface for management and logging. With OSGi as the platform for the next generation of Cocoon, every feature will be realized as a block (read OSGi bundle). The Integration of JMX would allow remote management of the OSGi shell and logging at runtime. The JMX functionality will be realised as an optional Cocoon Block and could be disabled, the performance impact should be minimal since normal calls don't go through JMX.

Design / Approach=

JMX will be bundled as a Cocoon Block (read OSGi bundle). This bundle contains an JMX MBeanServer with the [DynamicBeans](#) that represent the different OSGi Services. An external JMX Console would request this service to get all the registered MBeans.

For JMX functionality MX4J (<http://mx4j.sf.net>) will be used. For the implementation of the JMX Management Console MC4J would be an option (<http://mc4j.sf.net>) since it has a rich feature set and an Apache 2.0 License.

Deliverables

- An Cocoon JMX Block as described to access OSGi.
- JMX Console Implementation
- Documentation of usage in the Cocoon Zone (Daisy).

Timeline

The schedule of the project will look like this:

May 23 - May 31	Evaluation
June 1 - July 20	Design & Code
July 20 - August 1	Testing
August 1 - August 7	Documentation
August 7 - August 20	Time Buffer