## VirtualCluster

## Virtual Clusters

Hadoop Clusters can be created on Virtual Machines. See Virtual Hadoop for the benefits and challenges present in such deployment.

## Process to set up a cluster using the Hadoop shell scripts

- 1. All machines should be brought up to date, with the same version of Java, Hadoop, etc.
- 2. All machine's (both VM's and physical machines) public key are distributed to all "~/.ssh/authorized\_keys" file.
- 3. conf/hadoop-site.xml file is similar for all the machines.
- 4. /etc/hosts file must contain all the machines(VM,Physical machine) IP and Hostname.
- 5. The local hostname entry in /etc/hosts must not point to 127.0.0.1 or any other loopback address (some laptop-friendly Linux distributions do this). It should be to the assigned IP address.
- 6. conf/slaves must contain the hostname of all slaves including VM's and physical machine.
- 7. conf/masters must contain only master's hostname.
- 8. both conf/masters and conf/slaves files must be similar in all the participating machines.
- 9. The hadoop home directory should be same for all the machines like "/root/hadoop-0.18.2/"
- 10. Finally execute the Namenode -format command only in the Master machine.

Most of this configuration can be done on a single machine image, the problematic area is host naming. Virtual networks with reverseDNS allow the hostname to be picked up from the network. If you use this,

- 1. The namenode and job tracker hostnames should remain constant; these need separate images.
- 2. Bring up other machines afterwards; use an empty conf/slaves file.

## **Trouble Areas**

Here are things that can cause trouble.

- 1. Multiple virtual network adapters. It is simpler with one network adapter/node
- 2. Machines changing hostname/IPAddress on a reboot. For a long-lived virtual cluster you need stable machine names.
- 3. Machines whose hostname doesn't match the hostname the network assigns it. It thinks it is "granton", the network thinks it is "dhcp-169-45", that being the name everything else talks to it by.
- 4. Machines that think they have the same hostname. You get this if you clone VMs and don't rename them.
- Pauses of an entire VM for 5-10s or longer. This happens when the virtual host is overloaded and your VM has been swapped out. Host less VMs, or have them ask for less memory.
- 6. Wierd clock drift where it can even run backwards. Again, don't overload your machines.
- 7. All redundant virtual servers (e.g. Namenode and secondary NN) being hosted on the same physical machine. At that point, you don't have redundancy or failover any more.