

FlowSitemapIntegration

Note: I've added @default attribute - same as for other components --VG

A. Integrating the flow processor/engine:

```
<!-- engine V1 -->
<map:flows default="js">
  <map:flow name="js" type="javascript">
    <script src="flow/PetStoreImpl.js"/>
    <script src="flow/petstore.js"/>
  </map:flow>
  <map:flow name="java" type="atct" class="org.apache.cocoon..." />
  <map:flow name="fsm" type="fsm" src="descriptors/fsm.xml"/>
</map:flows>
```

or

```
<!-- engine V2 -->
<map:flows default="js">
  <map:flow name="js" type="javascript">
    <script src="flow/PetStoreImpl.js"/>
    <script src="flow/petstore.js"/>
  </map:flow>
  <map:flow name="java" type="atct">
    <class src="org.apache.cocoon..." />
  </map:flow>
  <map:flow name="fsm" type="fsm">
    <blabla src="descriptors/fsm.xml"/>
  </map:flow>
</map:flows>
```

or

```
<!-- engine V3 -->
<map:flow name="js" type="javascript">
  <script src="flow/PetStoreImpl.js"/>
  <script src="flow/petstore.js"/>
</map:flow>
<map:flow name="java" type="atct">
  <class src="org.apache.cocoon..." />
</map:flow>
<map:flow name="fsm" type="fsm">
  <blabla src="descriptors/fsm.xml"/>
</map:flow>
```

B. Call a flow the first time:

Note: attribute @type can be omitted --VG

```
<!-- call V1 -->
<map:call type="js" flow="[yourFlow]">
  <map:parameter name="x" value="y"/>
</map:call>
```

or

```
<!-- call V2 -->
<map:initiate flow="js" call="[Javascript function]">
  <map:parameter name="x" value="y"/>
</map:initiate>
```

or

```
<!-- call V3 -->
<map:initiate type="java" src="[Java method]">
  <map:parameter name="x" value="y"/>
</map:initiate>
```

or

```
<!-- call V4 -->
<map:flow type="java" start="">
  <map:parameter name="x" value="y"/>
</map:flow>
```

or

```
<!-- call V5 -->
<map:initiate type="js" flow="[Javascript function]">
  <map:parameter name="x" value="y"/>
</map:initiate>
```

C. Continue a flow

Note: attribute @type can be omitted --VG

```
<!-- continue V1 -->
<map:continue id="{1}" type="">
  <map:parameter name="x" value="y"/>
</map:continue>
```

or

```
<!-- continue V2 -->
<map:continue state-id=".." type="">
  <map:parameter name="x" value="y"/>
</map:continue>
```

or

```
<!-- continue V3 -->
<map:call state="" type="js">
  <map:parameter name="x" value="y"/>
</map:call>
```

or

```
<!-- continue V4 -->
<map:continue from="..." type="js">
  <map:parameter name="x" value="y"/>
</map:continue>
```

or

```
<!-- continue V5 -->
<map:continue src="..." type="js">
  <map:parameter name="x" value="y"/>
</map:continue>
```

or

```
<!-- continue V6 -->
<map:flow continue="" type="java">
  <map:parameter name="x" value="y"/>
</map:flow>
```

or

```
<!-- continue V7 -->
<map:continue flow=".." type="java">
  <map:parameter name="x" value="y"/>
</map:continue>
```

D. Component declaration

```
<!-- component V1 -->
<flow-engine default="[yourController]" logger="[yourLogger]">
  [configuration]
</flow-engine>
```

or

```
<!-- component V2 -->
<flow-processor default="[yourController]" logger="[yourLogger]">
  [configuration]
</flow-processor>
```

E. Renamings

- [V1] Changes in the current Javascript implementation: *rename "Interpreter" to "FlowEngine" (or FlowProcessor conform decision on above), *rename "WebContinuation" to "FlowState", and accordingly *"WebContinuationManager" to "FlowStateManager".
- [V2] do nothing because it is an implementation detail

Voting results

Jörg

	A	B	C	D	E
V1	-1	+0	+0	+ .5	+1
V2	+1	-1	-0	+ .5	-1
V3	??	+ .5	-1	\	\
V4	\	-1	-0	\	\
V5	\	+1	+ .5	\	\
V6	\	\	-1	\	\
V7	\	\	+1	\	\

Reinhard

	A	B	C	D	E
V1	+0	+0	+0	+ .5	+0
V2	+1	-1	-1	+ .5	+0
V3	+0	-1	-1	\	\
V4	\	+ .5	-0	\	\
V5	\	+1	+ .5	\	\
V6	\	\	-0	\	\
V7	\	\	+1	\	\