

Flow

Future home of some really good [FlowScript](#) docs

- What is Flow?
 - *An easy way to write complex Web applications with Cocoon
 - *Complex multi-page interactions can be described easily as blocking function calls
- Why use Flow?
 - *See above 😊
- How do I use Flow?
 - *Check the Flow samples page in current CVS.
 - *Read a description of the Cocoon Flow architecture on [Ovidiu's Weblog](#)
 - *[Stefano's Linotype](#) makes very good use of the Flow engine.
 - *More to appear in this space
- What sorts of Cocoon-related objects are available to me in my FlowScript?
 - *Look in `src/java/org/apache/cocoon/components/flow/` and check out `JavaScriptInterpreter.java`. Notice how it binds Java classes to JavaScript objects.
 - *You can also access packages that aren't in java.* by prefixing them with "Packages."
 - *e.g. `user = new Packages.samples.flow.prefs.logic.User(login, password, firstName, lastName, email);` (see the prefs sample)
 - *Useful for writing helper logic in Java
 - *See also <http://www.mozilla.org/rhino/scriptjava.html>
- How can I send data back and forth between pages and the Flow?
 - *Use `sendPage()` or `sendPageAndWait()`
 - *The "bizData" object `{"name": value}` is just a Javascript object, which can be accessed using:
 - *JPath Logicsheet
 - *JPathTransformer
 - *JXPathTemplate(Generator)
 - *VelocityTransformer
 - *Example: `sendPageAndWait("mypipeline", {"name": value});`

The JPathTransformer seems like the ideal thing to use in many cases. – [TonyCollen](#)

- What other languages can I write Flow in?
 - *Javascript (part of Cocoon 2.1)
 - *Java (based on the commercial product [ATCT](#) by [Valare](#) - [install instructions](#) and [sources](#) by [Alex Krut](#) for a Cocoon integration are available)
- Proposals for other implementations
 - *Python would be interesting 😊
 - [Stackless Python](#)

See also

- [GettingStartedWithFlow](#)
- [WhatIsFlow](#)
- [DebugFlowScripts](#)
- [JavascriptForJavaProgrammers](#)
- [RhinoWithContinuations](#)

or get these all as [one printable page](#)

You can also split up your flow code like so:

```
<map:flow language="JavaScript">
  <map:script src="script1.js"/>
  <map:script src="script2.js"/>
  <map:script src="script3.js"/>
  <map:script src="script4.js"/>
</map:flow>
```

Q: What Cocoon-specific objects are available in the Flow?

A: Interface to various Cocoon abstractions:

- cocoon
 - *environment // property of type
- org.apache.cocoon.environment.Environment
 - *parameters // JavaScript array of <not sure?>
 - *request // property of type org.apache.cocoon.environment.Request
 - *response // property of type org.apache.cocoon.environment.Response
 - *session // property of type org.apache.cocoon.environment.Session

```

*context // property of type org.apache.cocoon.environment.Context
*componentManager // property of type
• org.apache.avalon.framework.ComponentManager
*load(fileName) // loads a script
*createSession() // attaches this flow script instance to session
*removeSession() // detaches this flow script instance from session
*action/input/output module interfaces:
*callAction(type, source, parameters)
*inputModuleGetAttribute(type, attribute)
*outputModuleSetAttribute(type, attribute, value)
• Flow API
*sendPage(uri, bizData) // call presentation layer to present bizData
*uri is a string to a URI which to redirect to. Usually this is within Cocoon.
*bizData is an object, usually to send multiple key->value pairs to the page. These are sent using JPath, and can be retrieved using the JPath
Logicsheet, Transformer, or Generator. (See above)
*sendPageAndWait(uri, bizData, timeToLive) // call presentation layer to present bizData and wait for subsequent request
• action/input/output module interfaces:
*act(type, src, param)
*inputValue(type, name)
*outputSet(type, name, value)
*outputCommit(type)
*outputRollback(type)
• logging support:
*print(args) // prints args to standard out
*log – Provides access to cocoon logging system via its methods (error, debug, warn, info loglevels)
*error(message)
*debug(message)
*warn(message)
*info(message)
*See also: logkit.xconf

```

The info regarding how the flow functions were named (using *js**) in Rhino has been retired. Check the Wiki diffs if you still need this info, but you probably won't. – [TonyCollen](#)

Q: How do I pass flowscript parameters to the sitemap?

A: Accessing flowscript parameters in the sitemap:

You create an object of class [PipelineUtil](#) and pass the parameters to this object along with the match pattern of the pipeline. Or you pass the parameters to `cocoon.sendPage` or `cocoon.sendPageAndWait`.

In the pipeline you access the parameter using `<map:parameter name="flowparameter" value="{flow-attribute:urn}"/>`

Here is an example:

---flowscript---

```

function enrichXML(urnfortheXML){
    var enrichedXML = java.io.ByteArrayOutputStream();
    var pipeutil = cocoon.createObject(Packages.org.apache.cocoon.components.flow.util.PipelineUtil);
    pipeutil.processToStream("enrichXML", {"urn":urnfortheXML}, enrichedXML);
    return enrichedXML.toString();
}

```

---sitemap---

```

<!-- ==Pattern for the XMLenrichement ===== -->
<map:match pattern="enrichXML">
    <map:generate src="{request-param:uploadfile}" />
    <map:transform src="xsl/enrichement.xsl" >
        <map:parameter name="url" value="{request-param:uploadurl}" />
        <map:parameter name="urn" value="{flow-attribute:urn}" />
    </map:transform>
    <map:serialize type="xml" />
</map:match>

```

---stylesheet---

```
<xsl:stylesheet version="1.0" xmlns:xsl="http://www.w3.org/1999/XSL/Transform">
  <xsl:output method="xml"/>
  <xsl:param name="urn" />
  <xsl:param name="url" />

  <xsl:template match="/">
    <enriched>
      <URL><xsl:value-of select="$url"/></URL>
      <URN><xsl:value-of select="$urn"/></URN>
      <xsl:copy-of select="/" />
    </enriched>
  </xsl:template>
</xsl:stylesheet>
```

Thanks to [JanHinzmann](#)