

# ProposalEditors

There is a discussion going on about which editor(s) to support in Lenya.

Here are some issues which have been raised:

- We are too short on energy and developers to support this many editors.
- None of these editors currently support all of our needs.

To make the discussions easier to follow here is a table of the available editors showing their features and limitations.

Remarks by [TorstenSchlabach](#):

## [RT] Future of editor's in Lenya

Future here relates to 2.0 and beyond. Beyond for XAML / XForms, 2.0 for the rest IMO.

IMO it does not make sense to anyhow limit what editor's can be used with Lenya. We should keep the door open for any browser based editors, free or commercial, as well as for desktop editors or crossover incarnations we're likely going to see soon if XForms and XAML get's pace. I had also been thinking about hijacking any Java based pseudo desktop editor via Java Web Start. As a matter of fact people love what they are used to and each and every editor might have it's pro and cons; especially as long as we have this browser specific issues that overlay any decisions driven purely by functionality.

As it will be impossible to maintain a dozend or more editors and as it would be a wast of resources even if we had them, a good solution might be to have a clean editor plugin API in Lenya which will meet these requirements:

- Shares as much code / logic as possible, even between desktop and web based editors. Today all the code for RC and saving is duplicated among the usecases.
- Leaves the original editor distribution untouched (licensing) but provides a means for Lenya (or the plugin) to provide the necessary code for integration taking into account that it will probably take a lenya version / editor version matrix for the integration code. This is orthogonal to the current situation with Kupu for example, see [http://issues.apache.org/bugzilla/show\\_bug.cgi?id=33794](http://issues.apache.org/bugzilla/show_bug.cgi?id=33794)
- Provides a way to tell the Lenya core what documents can be edited and what it takes. An editor could for example state "I can edit any XML if you give me a RelaxNG schema, but I cannot read DTDs". Another editor might state "I am specialized in editing these particulat XML DOCTYPEs in the sense of DTDs" and so on. Again another editor might state "I can edit XHTML with / without keeping non XHTML tags intact" (compare [http://issues.apache.org/bugzilla/show\\_bug.cgi?id=33314](http://issues.apache.org/bugzilla/show_bug.cgi?id=33314)).
- In any case Lenya resource types should be independent of editor plugins, but they need to communicate. An editor for example might need to be able to query all installed / enabled resource types and draw their DTD, RelaxNG or default ...2xhtml.xslts. The idea should still be: I take an editor plugin and a resource type plugin; the two never met before, but the editor can immediatelly edit instanced of the ressource type!

Please help fill in what you know, and add more rows for additional features, limitations, and any other concerns.

'_*'	*HTML Form Editor_*	HTML One Form Editor	BXE/Bitflux Editor	K u p u /E p o z	Xopus	WebDAV /SVN	Do wnl oad /Upl oad	
Wor ks with IE	YES	YES	NO ("Planned for the future")	Y E S	YES			
Wor ks with Mozi lla	YES	YES	YES	Y E S	NO			
Type of editor	Visual DOM tree	Plain	WYSIWYG	W Y S I W Y G	WYSIWYG			
Can edit:	Any XML	Any unstructued text or XML	Any XML	X H T M L o n l y	Any XML			
HTM L /XH TML	YES (currently only supports subset of XHTML)	YES	YES (XHTML only)	Y E S	YES (XHTML only)			

Wor ks with Blog Publi cation	YES	YES	YES, technically certainly possible. Not sure about the actual state of the Schema/CSS/etc.. (Added by Christian Stocker)	NO	?		
Othe r Issu es /Fea tures /Limi tatio ns	It is very timeconsuming to implement support for elements. Each xml element needs a separate XSL template, and you have to basically recreate the schema in the xslt (for the drop down menus)	There is an open bug that makes editing very tedious. Basically each element has a ns (re)definition. (Michi is working on that: hiding the NS within a hidden field)	?	?	Original developer s do not support Open Source version any longer		
Com ment s by Andr eas Kuck artz	Nice to have but not usable for practical purposes	Nice to have but not usable for practical purposes	?	?	A deadend		
Com ment s by Dale Chri st	Need to have to edit XML, unless there is a better option	Need to have to edit XML, unless there is a better option	BXE is currently severely broken at the moment, and should be considered unusable. You can to to the beginning of a required element, press the backspace key, and the contents of the current field and the prior field are merged. This may work for "text" fields, but this simply will not work for other required elements within a blog entry (various times, author, etc). In fact it causes validation errors. (Commenty by Christian Stocker: The BXE integration for the Blog doctype was never really finished and is not done in the best way...) I	?	?		
Com ment s by Michi	For simple doctypes (e.g. title, body) the perfect solution	good for administrators or copy paste	One person community and slow during startup	O S C OM	there is no alternative for IE than Xopus	Very good for large documents and non-browser based editors	in cas e no We bDA V clie nt exis ts
Com ment s by thors ten	When the CForms editor is ready, it is perfect for blogs, news, forum, faq....	It is nice for editing the source directly	interface*	int er fa ce*	interface*	openOffic e docs, etc	ass ets yes

interface\* - To make lenya plugable we need to define contracts for editors. That makes it possible that different editors can interact with this contracts. If a user wants a new editor in lenya (s)he has to provide the editor specific implementation of this contracts.

## other editors to evaluate

If anyone has tried them, please share your findings here.

## HTMLArea

<http://www.dynarch.com/projects/htmlarea/>

From that site:

Update, March 8 2005. Some time ago, InteractiveTools expressed the will to take over the project. We provided some fixes that we made and were not in the CVS version and a RC2 was released at htmlarea.com; however, soon thereafter InteractiveTools announced the project closed and forums discontinued. Bang!

Our position on this is that the editor will keep going; we are actually making quite some progress in its development, but only in house at this time. We are still planning to release version 3.0, quite possibly under a different name (so it might actually be a 1.0) but still free, at least for the core editor--some plugins might be released under a commercial license. We can't provide explicit deadlines, so please bear with us.

So if the site fades away, Google is your best friend.

Claims to be IE + Mozilla + "any Gecko Browser". This must be new as HTMLArea used to be IE only. Or at least it used to be that WYSIWYG is limited to IE while in Mozilla it will be just a text field.

Further licensing TBD to my understanding.

## FCKEditor

<http://www.fckeditor.net/>

Claims to be IE and Mozilla (backward compatible IE 5.5+, Firefox 1.0+, Mozilla 1.3+ and Netscape 7+; remember browser adoption with the average user is slow!)

"Internet Explorer compatibility is available over Windows only." Does this mean: Yes, we support MacOS and IE, but not in this combination. Does anyone have any idea if this is for any technical reason?

FCKEditor is feature-rich, solid, clean, fast and well-designed, with a much more intuitive interface than Kupu. See [HowToIntegrateFCKEditor](#).

License: LGPL

## **TinyMCE**

<http://tinymce.moxiecode.com/index.php>

Again, IE + Mozilla, not tested on Mac yet, they're looking for one to be donated.

License: LGPL

## **Desktop Editors and Desktop CMS**

### **jLibrary**

<http://jlibrary.javahispano.net/en/index.html>

Based on Eclipse.

### **XFY**

<http://www.xfytec.com/whats/realize.html>

xfy is a framework for authoring and editing compound XML documents in which multiple XML vocabularies can be integrated seamlessly in a uniform workspace.

Java application

### **XStandard**

<http://www.xstandard.com/>

XStandard is a WYSIWYG XHTML Strict or 1.1 editor that can be embedded in applications on a Windows (and soon, MacOS X) computer, or embedded in a webpage. There is a Lite (free) and Pro (cost dependent on URLs and concurrent users) version. More information on the features and a download of the Lite version (30-day demo of Pro version also) is available at their website listed above. Rewritten from the ground-up to focus on web standards.